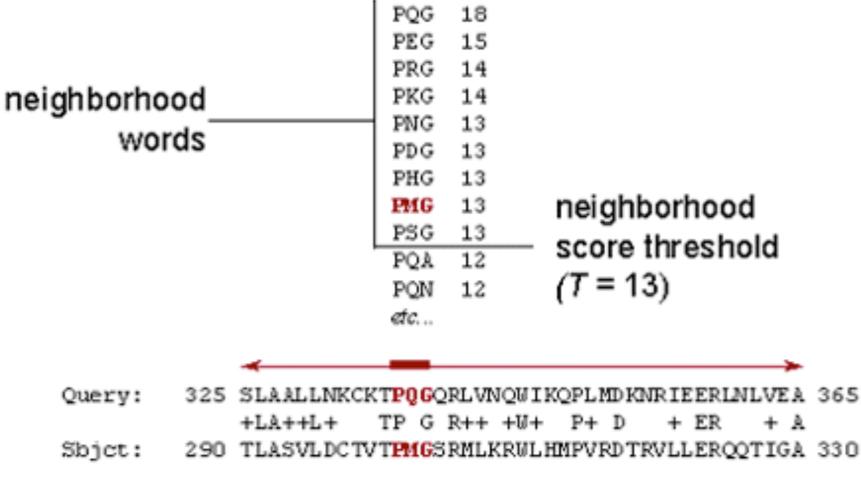
If you learn just one thing Bioinformatics just learn this:

Basic Local Alignment Search Tool (BLAST)

BLAST programs

blastp: protein blastn: DNA Query: GSVEDTTGSQSLAALLNKCKTPQGQRLVNQWIKQPLMDKNRIEERLNLVEAFVEDAELRQTLQEDL



High-scoring Segment Pair (HSP)

$$E \approx 1 - e^{-p(S \ge x)D}$$

Where,
$$\mathcal{X} = \text{a score cutoff}$$

$$D = \text{database size}$$

$$\mathcal{P} = \text{P-value}$$

Example BLAST output

<u>http://www-bimas.cit.nih.gov/blastinfo/</u> <u>blastexample.html</u>

BLOSUM62

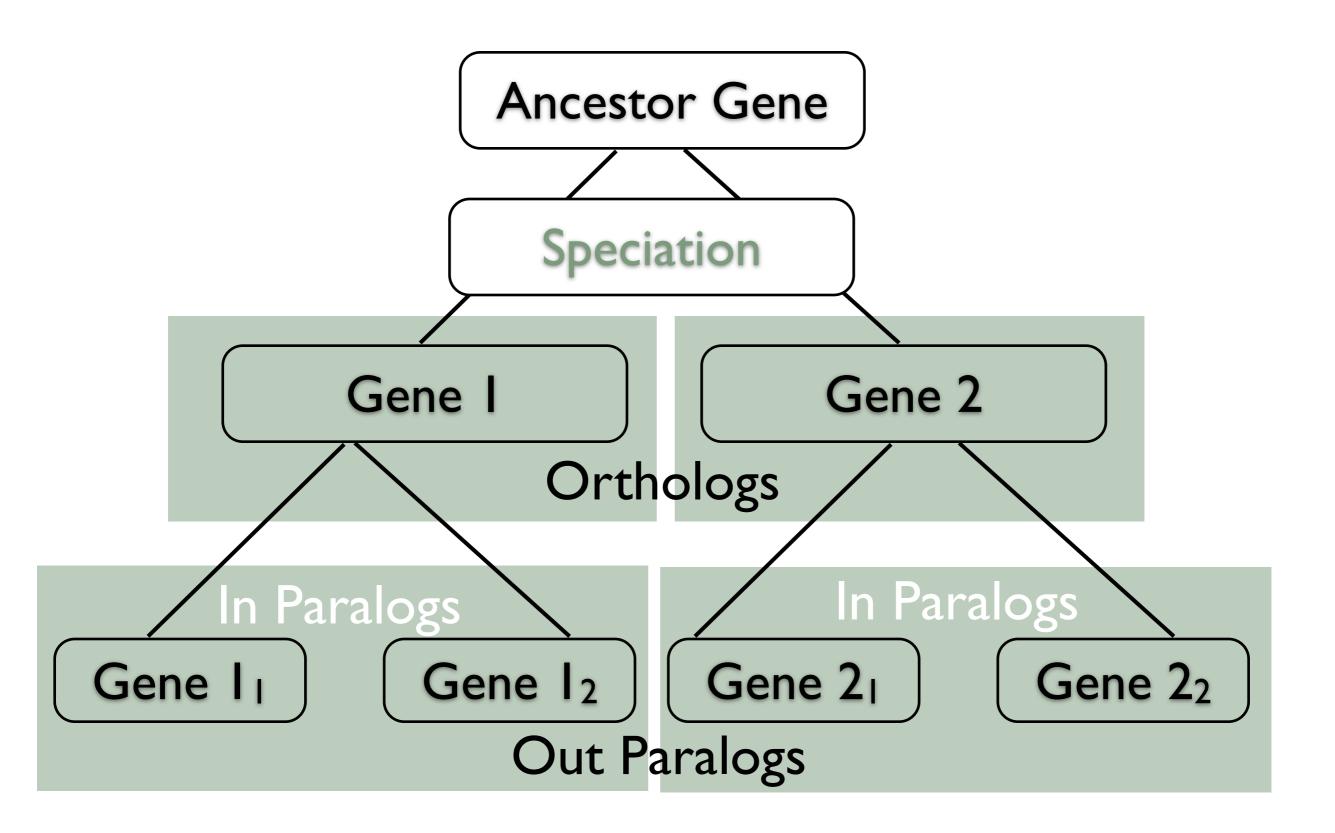
```
Matrix made by matblas from blosum62.iij
#
# * column uses minimum score
# BLOSUM Clustered Scoring Matrix in 1/2 Bit Units
# Blocks Database = /data/blocks 5.0/blocks.dat
# Cluster Percentage: >= 62
               0.6979, Expected = -0.5209
#
  Entropy =
               С
   AR
         N
                  0
                     Е
                        G
                            Н
                                     Κ
                                              Ρ
                                                 s
                                                                в
                                                                       х
            D
                               т
                                  T.
                                        М
                                           F
                                                    T
                                                          Y
                                                              v
                                                                   Z
                                                 1
                                                               -2 -1
A 4 -1 -2 -2
                 -1 -1
                        0 - 2 - 1 - 1
                                             -1
                                                    0 - 3 - 2
               0
                                    -1 -1 -2
                                                              0
                                                                         -4
           -2 -3
                                             -2 -1 -1
                     0
                                     2
                                                      -3 -2 -3 -1
R -1
      5
         0
                  1
                       -2
                            0
                             -3 -2
                                       -1
                                          -3
                                                                    0
            1 -3
                           1 - 3 - 3
N -2
         6
                  0
                     0
                        0
                                     0
                                       -2 -3 -2
                                                 1
                                                    0
                                                      -4
                                                         -2 -3
                                                                 3
                                                                      -1
      0
                                                                    0
                                                                         _4
              -3
                     2 - 1 - 1 - 3
D - 2 - 2
            6
                  0
                                -4
                                    -1
                                       -3 -3
                                             -1
                                                 0
                                                   -1
                                                          -3
                                                             -3
                                                                 4
                                                                    1
         1
                 -3 -4 -3
                                    -3 -1 -2
     -3
                                             -3
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        -3 -3
               9
                          -3 -1
                                                         -2
                                                             -1
С
                                ^{-1}
                                                -1 -1
                                                                -3 -3
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                     2
            0
              -3
                  5
                       -2
                            0
                             -3
                                -2
                                        0
                                          -3
                                             -1
                                                 0 -1
E -1
                     5 -2
            2
              -4
                  2
                             -3 -3
                                     1
                                       -2 -3 -1
                                                 0 - 1
                                                      -3
                                                         -2
                                                            -2
      0
         0
                            0
              -3 -2 -2
                          -2 -4 -4 -2 -3 -3 -2
                                                 0 -2 -2 -3 -3 -1 -2 -1
G
  0
    -2
           -1
                        6
         0
                                                                         -4
                           8
                             -3 -3 -1 -2 -1 -2 -1 -2
H -2
      0
           -1
              -3
                  0
                     0
                       -2
                                                      -2
                                                           2
                                                             -3
                                                                 0
                                                                         -4
                                       1
I -1 -3 -3 -3 -1 -3 -3 -4 -3
                              4
                                 2 - 3
                                           0 -3 -2 -1
                                                      -3
                                                         -1
                                                              3 -3 -3
                                                                         _4
                                    -2
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                       -4 -3
                               2
                                 4
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                                             -3
τ.
     -2 -3
                                           0
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                                                         -1
                                                              1
                                                                -4
                                    5 -1 -3 -1
                    1 - 2 - 1
                              -3 -2
K -1
              -3
                 1
                                                 0
                                                   -1
                                                      -3
                                                         -2
                                                             -2
                                                             1
                                           0 -2 -1 -1
M -1
     -1 -2 -3 -1
                  0
                    -2 -3 -2
                              1
                                 2 -1
                                        5
                                                      -1
                                                         -1
                                   -3
              -2 -3 -3
                       -3 -1
                               0
                                  0
                                        0
                                           6
                                             -4
                                                -2 -2
                                                             -1
F
                                                           3
P -1 -2 -2 -1 -3 -1 -1 -2 -2 -3 -3 -1 -2 -4
                                              7 -1 -1 -4
                                                         -3 -2 -2 -1 -2
                                                                         -4
s
                          -1
                             -2 -2
                                     0
                                       -1 -2
                                             -1
                                                    1
   1
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                                                         -2
                                                            -2
                                                                         -4
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         0 -1 -1 -1 -1 -2 -2 -1 -1 -1 -1 -2 -1
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                 -2
                    -3
                       -2 -2 -3 -2 -3 -1
                                             -4
                                                -3 -2
                                                           2 - 3
W = 3 = 3 = 4
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                                                      11
                           2 -1 -1 -2 -1
                                           3 - 3
Y - 2 - 2 - 2 - 3
              -2
                 -1
                    -2 -3
                                                -2 -2
                                                       2
                                                           7
                                                            -1
                                                                         _4
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                               3
                                   -2
                                         -1 -2 -2
                                 1
                                                    0
                                                      -3
                                                         -1
                                                              4 - 3 - 2
v
                                       -3 -3 -2
B - 2 - 1
            4
              -3
                  0
                     1
                       -1
                            0 - 3 - 4
                                     0
                                                 0 - 1
                                                      -4
                                                         -3 -3
         3
                                                                 4
                            0 - 3 - 3
                                                 0 -1 -3 -2 -2
                     4 -2
                                                                      -1 -4
z - 1
            1 - 3
                  3
                                     1 -1 -3 -1
                                                                 1
      0
         0
    X 0
                                                    0
                                                      -2 -1 -1 -1
                                                 0
_4
```

Find the score of PQG matching PQG using BLOSUM62

Homologs

Genes related by evolution.

Orthologs





Fitch W. (1970). "Distinguishing homologous from analogous proteins". Syst Zool 19 (2): 99–113.

DISTINGUISHING HOMOLOGOUS FROM ANALOGOUS PROTEINS

WALTER M. FITCH

Abstract

Fitch, W. M. (Dept. Physiological Chem., U. Wisconsin, Madison 53706) 1970. Distinguishing homologous from analogous proteins. Syst. Zool., 19:99-113.-This work provides a means by which it is possible to determine whether two groups of related proteins have a common ancestor or are of independent origin. A set of 16 random amino acid sequences were shown to be unrelated by this method. A set of 16 real but presumably unrelated proteins gave a similar result. A set of 24 model proteins which was composed of two independently evolving groups, converging toward the same chemical goal, was correctly shown to be convergently related, with the probability that the result was due to chance being <10-m. A set of 24 cytochromes composed of 5 fungi and 19 metazoans was shown to be divergently related, with the probability that the result was due to chance being $< 10^{-8}$. A process was described which leads to the absolute minimum of nucleotide replacements required to account for the divergent descent of a set of genes given a particular topology for the tree depicting their ancestral relations. It was also shown that the convergent processes could realistically lead to amino acid sequences which would produce positive tests for relatedness, not only by a chemical criterion, but by a genetic (nucleotide sequence) criterion as well. Finally, a realistic case is indicated where truly homologous traits, behaving in a perfectly expectable way, may nevertheless lead to a ludicrous phylogeny.

The demonstration that two proteins are related has been attempted using two different criteria. One criterion is to show that their chemical structures are very similar. An early example of this approach was the observation of the relatedness of the oxygen carrying proteins, myoglobin and hemoglobin (Watson and Kendrew, 1961). More recent is the relatedness of two enzymes in carbohydrate metabolism, lysozyme and alpha-lactalbumin (Brew, Vanaman and Hill, 1967). The other criterion is to show that underlying genetic structures of the proteins are more alike than one would expect by chance. This is now possible because our knowledge of the genetic code permits us to determine how many nucleotide positions, at the minimum, must differ in the genes encoding the two presumptively homologous proteins. One then compares the answer obtained to the number of differences one would expect for unrelated proteins. An example of this approach is the observation of the relatedness of plant and bacterial ferredoxins (Matsubara,

Jukes and Cantor, 1969) for which added evidence has been produced (Fitch, 1970a). But regardless of the approach, the impulse, too powerful to resist, is to conclude that a particular pair of proteins had a common genic ancestor if they meet whichever criterion the observer uses.

Now two proteins may appear similar because they descend with divergence from a common ancestral gene (i.e., are homologous in a time-honoured meaning dating back at the least to Darwin's Origin of Species) or because they descend with convergence from separate ancestral genes (i.e., are analogous). And, if a common genic ancestor is to be the conclusion, a genetic criterion should be superior to a chemical criterion. This is because analogous gene products, although they have no common ancestor, do serve similar functions and may well be expected to have similar chemical structures and thereby be confused with homologous gene products. This danger can only be increased by using a chemical, as opposed to a genetic, criterion.

Ortholog determination

Fundamental for comparative genomics

Open problem

No clear winner

Briefings in Bioinformatics

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Special Issue: Orthology and Applications

Volume 12 Issue 5 September 2011

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Editorial

Christophe Dessimoz Editorial: Orthology and applications Brief Bioinform (2011) 12(5): 375-376 doi:10.1093/bib/bbr057

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Obituary

- Eugene V. Koonin Obituary: Walter Fitch and the orthology paradigm Brief Bioinform (2011) 12(5): 377-378 doi:10.1093/bib/bbr058
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Special Issue Papers

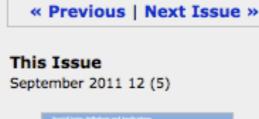
David M. Kristensen, Yuri I. Wolf, Arcady R. Mushegian, and Eugene V. Koonin Computational methods for Gene Orthology inference

Brief Bioinform (2011) 12(5): 379-391 doi:10.1093/bib/bbr030

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 Brief Division (2011) 10101

Brief Bioinform (2011) 12(5): 392-400 doi:10.1093/bib/bbr045

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Ortholog determination

Sequence similarity based clustering Tree based Hybrid approach

Sequence similarity

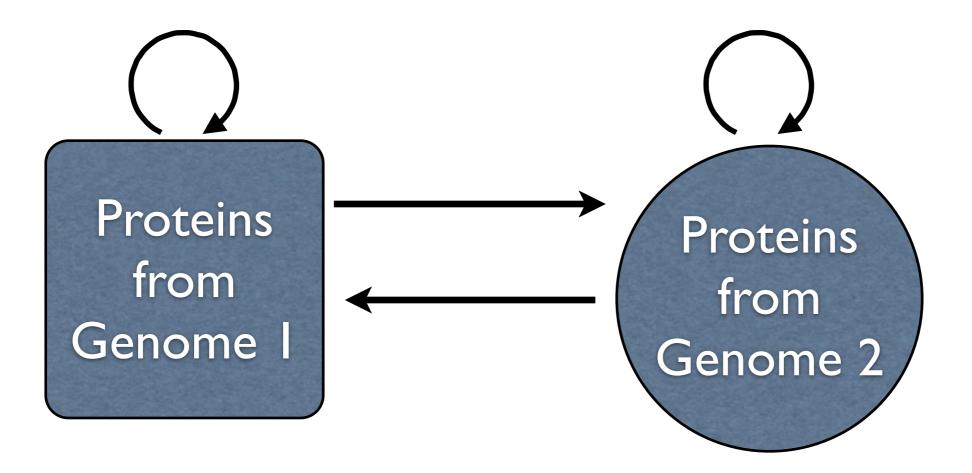
Pioneered by "COG"

Reciprocal Best Hit (usually BLAST)

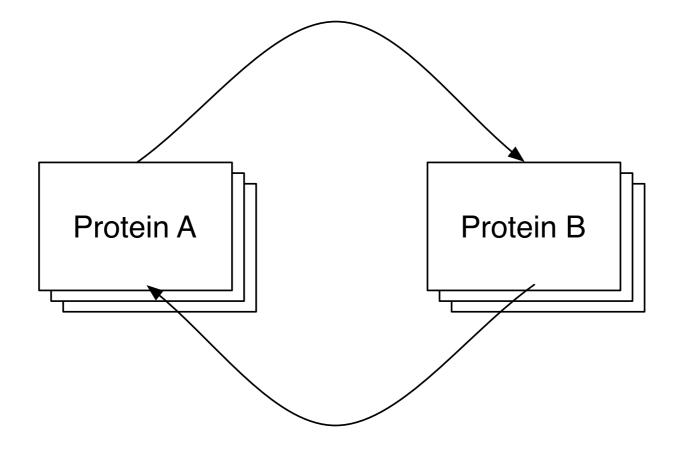
Additional clustering on top of RBH (OrthoMCL)

Numerous databases: COG, eggNOC, OrthoMCL, InParanoid...

All vs All BLAST



Reciprocal Best BLAST Hit



Orthologs Nothing to do with function!

Homology vs Homoplasy

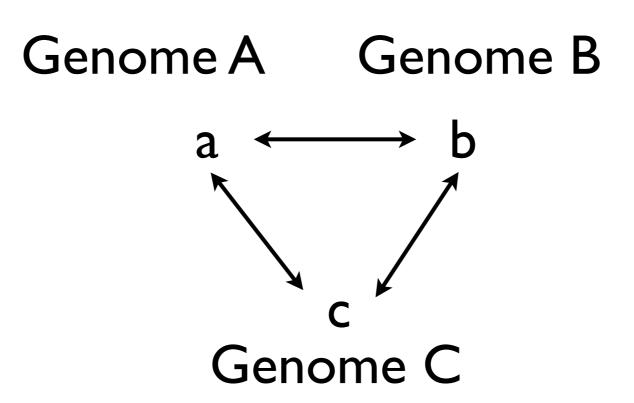






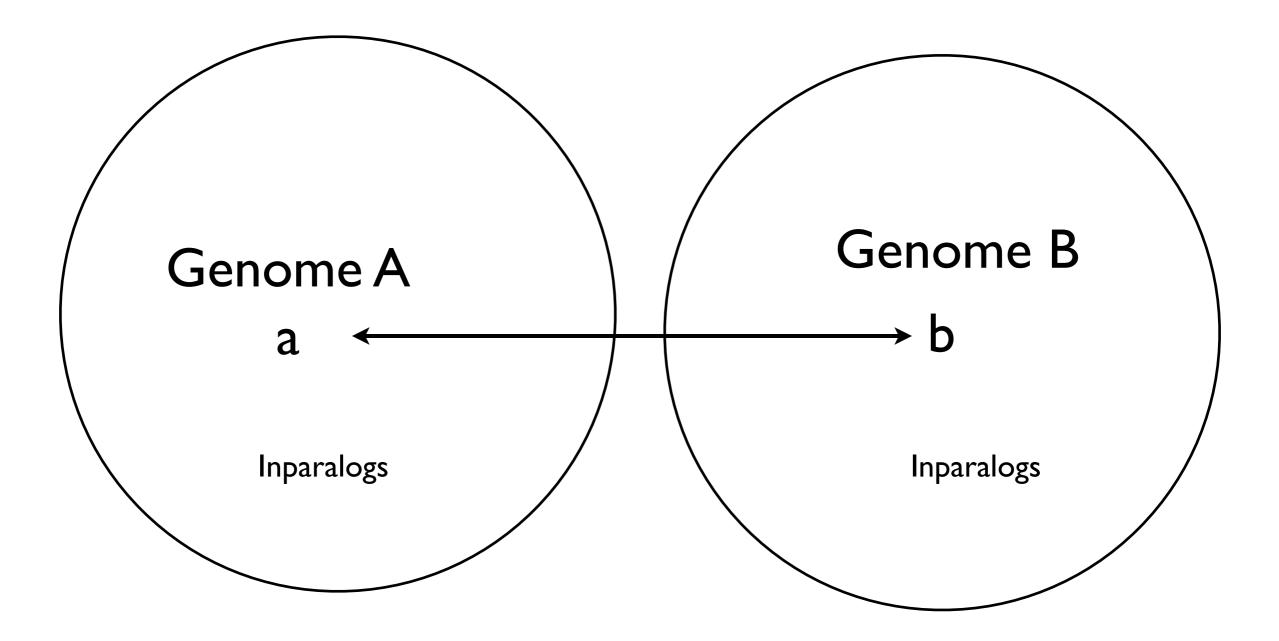
Cluster of orthlogous groups (COG)

http://www.ncbi.nlm.nih.gov/COG/



InParanoid

http://inparanoid.sbc.su.se/cgi-bin/index.cgi



Download BLAST

ftp://ftp.ncbi.nih.gov/blast/executables/release/2.2.25/

Creating a BLAST DB from a multifasta file

formatdb -i multifasta

BLASTP

blastall -i input.fas -d dbname -o outputfile

Position Specific Scoring Matrix (PSSM)

	1	2	3	4
Seq1	А	G	G	А
Seq2	А	G	G	G
Seq3	А	А	С	А
Seq4	А	А	С	G

$$p_{ca} = (n_{ca} + b_{ca}) / (N_c + B_c)$$

Nca = real count

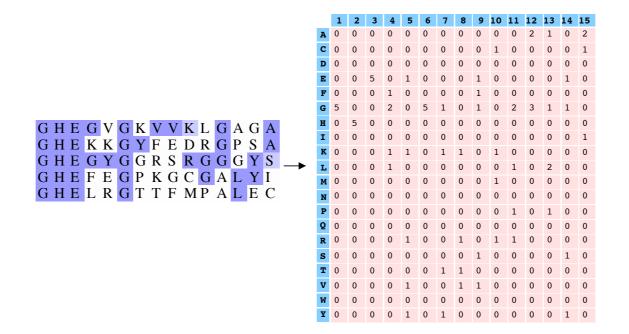
bca = pseudo count

Nc = total real count

Bc = total pseudo count

- Column 1: $f'_{A,1} = \frac{0+1}{5+20} = 0.04$, $f'_{G,1} = \frac{5+1}{5+20} = 0.24$, ... • Column 2: $f'_{A,2} = \frac{0+1}{5+20} = 0.04$, $f'_{H,2} = \frac{5+1}{5+20} = 0.24$, ...
- ...
- Column 15: $f'_{A,15} = \frac{2+1}{5+20} = 0.12$, $f'_{C,15} = \frac{1+1}{5+20} = 0.08$, ...

A *PSSM* is based on the *frequencies* of each residue in a specific position of a multiple alignment.



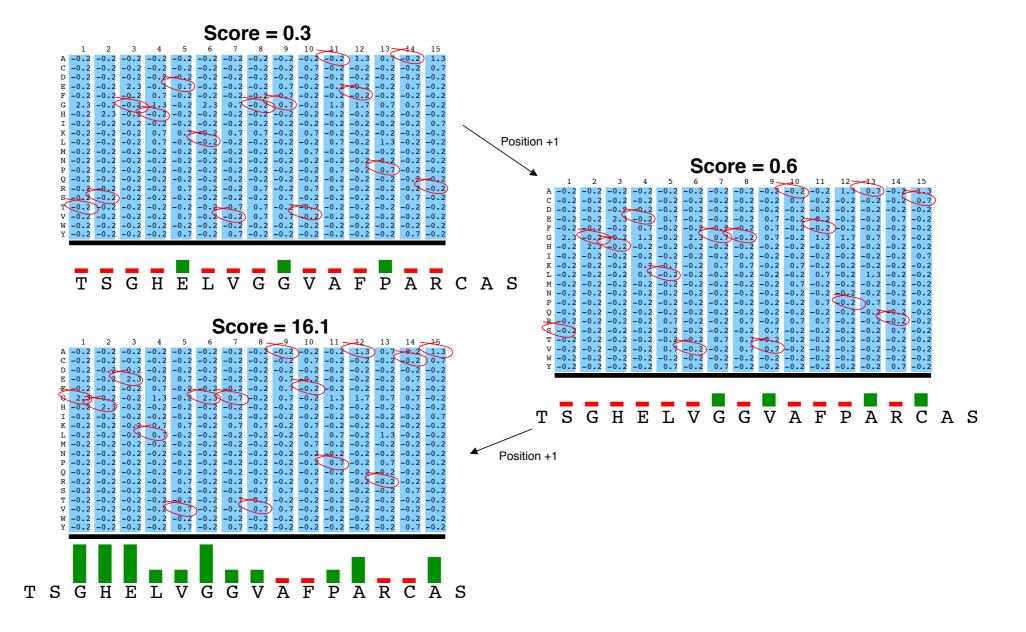
- Column 1: $f_{A,1} = \frac{0}{5} = 0$, $f_{G,1} = \frac{5}{5} = 1$, ...
- Column 2: $f_{A,2} = \frac{0}{5} = 0$, $f_{H,2} = \frac{5}{5} = 1$, ...
- ...

• Column 15:
$$f_{A,15} = \frac{2}{5} = 0.4$$
, $f_{C,15} = \frac{1}{5} = 0.2$, ...

$$Score_{ij} = log(\frac{f'_{ij}}{q_i})$$

	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
A	-0.2	-0.2	-0.2	-0.2	-0.2	-0.2	-0.2	-0.2	-0.2	-0.2	-0.2	1.3	0.7	-0.2	1.3
С	-0.2	-0.2	-0.2	-0.2	-0.2	-0.2	-0.2	-0.2	-0.2	0.7	-0.2	-0.2	-0.2	-0.2	0.7
D	-0.2	-0.2	-0.2	-0.2	-0.2	-0.2	-0.2	-0.2	-0.2	-0.2	-0.2	-0.2	-0.2	-0.2	-0.2
E	-0.2	-0.2	2.3	-0.2	0.7	-0.2	-0.2	-0.2	0.7	-0.2	-0.2	-0.2	-0.2	0.7	-0.2
F	-0.2	-0.2	-0.2	0.7	-0.2	-0.2	-0.2	-0.2	0.7	-0.2	-0.2	-0.2	-0.2	-0.2	-0.2
G	2.3	-0.2	-0.2	1.3	-0.2	2.3	0.7	-0.2	0.7	-0.2	1.3	1.7	0.7	0.7	-0.2
Н	-0.2	2.3	-0.2	-0.2	-0.2	-0.2	-0.2	-0.2	-0.2	-0.2	-0.2	-0.2	-0.2	-0.2	-0.2
I	-0.2	-0.2	-0.2	-0.2	-0.2	-0.2	-0.2	-0.2	-0.2	-0.2	-0.2	-0.2	-0.2	-0.2	0.7
K	-0.2	-0.2	-0.2	0.7	0.7	-0.2	0.7	0.7	-0.2	0.7	-0.2	-0.2	-0.2	-0.2	-0.2
L	-0.2	-0.2	-0.2	0.7	-0.2	-0.2	-0.2	-0.2	-0.2	-0.2	0.7	-0.2	1.3	-0.2	-0.2
М	-0.2	-0.2	-0.2	-0.2	-0.2	-0.2	-0.2	-0.2	-0.2	0.7	-0.2	-0.2	-0.2	-0.2	-0.2
N	-0.2	-0.2	-0.2	-0.2	-0.2	-0.2	-0.2	-0.2	-0.2	-0.2	-0.2	-0.2	-0.2	-0.2	-0.2
Р	-0.2	-0.2	-0.2	-0.2	-0.2	-0.2	-0.2	-0.2	-0.2	-0.2	0.7	-0.2	0.7	-0.2	-0.2
Q	-0.2	-0.2	-0.2	-0.2	-0.2	-0.2	-0.2	-0.2	-0.2	-0.2	-0.2	-0.2	-0.2	-0.2	-0.2
R	-0.2	-0.2	-0.2	-0.2	0.7	-0.2	-0.2	0.7	-0.2	0.7	0.7	-0.2	-0.2	-0.2	-0.2
S	-0.2	-0.2	-0.2	-0.2	-0.2	-0.2	-0.2	-0.2	0.7	-0.2	-0.2	-0.2	-0.2	0.7	-0.2
Т	-0.2	-0.2	-0.2	-0.2	-0.2	-0.2	0.7	0.7	-0.2	-0.2	-0.2	-0.2	-0.2	-0.2	-0.2
V	-0.2	-0.2	-0.2	-0.2	0.7	-0.2	-0.2	0.7	0.7	-0.2	-0.2	-0.2	-0.2	-0.2	-0.2
W	-0.2	-0.2	-0.2	-0.2	-0.2	-0.2	-0.2	-0.2	-0.2	-0.2	-0.2	-0.2	-0.2	-0.2	-0.2
Y	-0.2	-0.2	-0.2	-0.2	0.7	-0.2	0.7	-0.2	-0.2	-0.2	-0.2	-0.2	-0.2	0.7	-0.2

- At every position, a PSSM score is calculated by summing the scores of all columns;
- The highest scoring position is reported.



- modeling positional dependencies
- recognizing pattern instances with indels
- modeling variable length patterns
- detecting boundaries

PSSM search

rpsblast can be used to search a PSSM. NCBI Conserved Domain Database (CDD) is a collection of PSSMs.

Markov process

No state information Memoryless

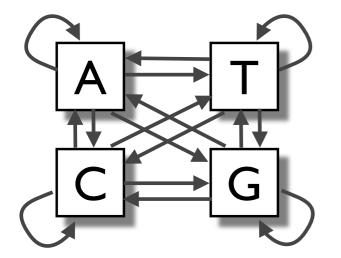
Markov Chains

$$x_1 \rightarrow x_2 \rightarrow x_3 \rightarrow x_4 \rightarrow x_5$$

 $p(x_1, x_2, x_3, ...) = p(x_1) p(x_2 | x_1) p(x_3 | x_2) p(x_4 | x_3)...$

Markov Chains are memory less: probability of a state depends only on the previous state

Markov chains are defined as a state diagram



A Markov chain is defined by:

- a finite set of *states*, S₁, S₂ ... S_N
- a set of *transition probabilities*: $a_{ij} = P(q_{t+1}=S_j|q_t=S_i)$
- and an initial state probability distribution, $\pi_i = P(q_0 = S_i)$

Markov chains example

Observed sequence: x = abaaababbaa

Model:

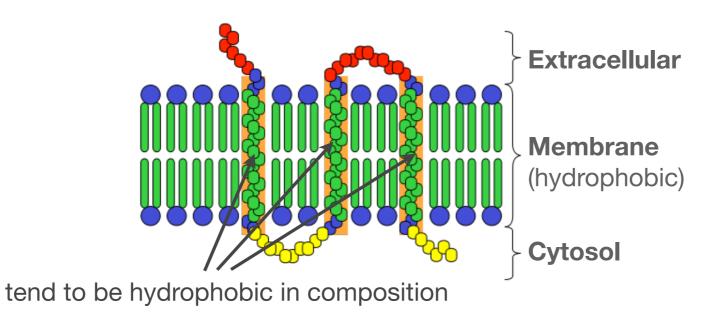
transition	Prev	Next	Prob		
probabilities	i	j	a _{ij}		
	a	a	0.7		
	a	b	0.3		
	b	a	0.5		
	b	b	0.5		

initial state probability distribution

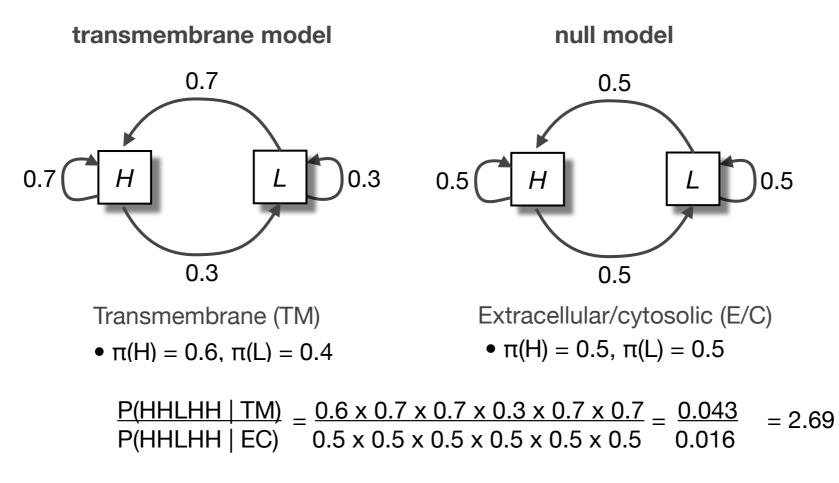
Start T	a 0.5
probs ^{<i>I</i>Li}	b 0.5

 $P(x) = 0.5 \times 0.3 \times 0.5 \times 0.7 \times 0.7 \times 0.3 \times 0.5 \times 0.3 \times 0.5 \times 0.5 \times 0.7$

Markov chain example

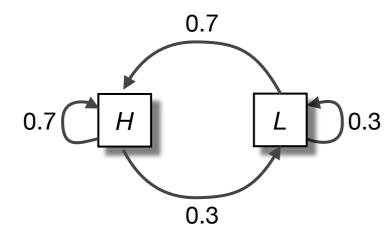


Question: Is sequence **HHLHH** a transmembrane protein?



In other words, it is more than twice as likely that **HHLHH** is a transmembrane sequence. The log-odds score is: $log_2(2.69) = 1.43$

Markov chain Parameter estimation



 $\pi(H) = \#$ of sequences that begin with H, normalized by the total # of training sequences

• $\pi(H) = 0.6$, $\pi(L) = 0.4$

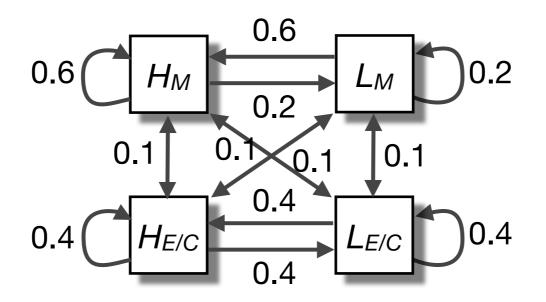
HHHLLHHHLLLLHLHHHHHLLLHHHHHHLLLHHHHHHH

HH... $(A_{HL} = 12, A_{H^*} = 40)$

$$a_{HL} = \frac{A_{HL}}{\sum_{i} A_{Hi}} \qquad \frac{\text{#HL pairs}}{\text{# H* pairs}} \qquad \frac{12}{40}$$

HMM:

Given a sequence of H and L find the transmembrane region



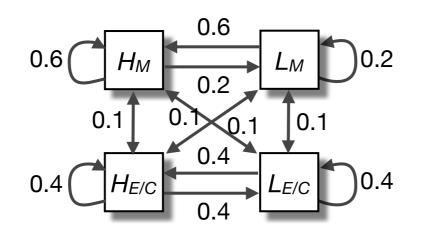
In our new model, there are multiple states that could account for each part of the observed sequence

i.e. we don't know which state emitted a given symbol from knowledge of the sequence and the structure of the model

• This is the *hidden* part of the problem

For our HMM

- Given HLLH..., we must infer the most probable state sequence
- This HMM state sequence will yield the boundaries between likely TM and E/C regions



HM, LM, LM, HM HM, LM, LM, HE/C LM, LH/C, HM HM, LM, LH/C, HE/C HM, HM, LE/C, LM, HM HM, LE/C, LM, HE/C HM, LE/C, LH/C, HM, HM, LE/C, LH/C, HE/C, HE/C, LM, LM, HM HE/C, LM, LM, HE/C HE/C, LM, LH/C, HM HE/C, LM, LH/C, HE/C HE/C, LE/C, LM, HM HE/C, LE/C, LM, HE/C HE/C, LE/C, LH/CM, HM HE/C, LE/C, LH/CM, HE/C

Markov Chains

- States: S₁, S₂ ... S_N
- Initial probabilities: π_i
- Transition probabilities: *a*_{ij}

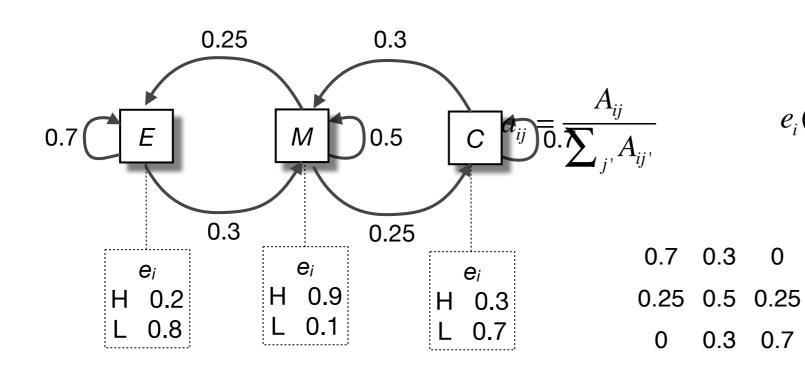
Hidden Markov Models

- States: S₁, S₂ ... S_N
- Initial probabilities: π_i
- Transition probabilities: *a*_{ij}
- Alphabet of emitted symbols, Σ
- Emission probabilities: e_i(a) probability state *i* emits symbol a

One-to-one correspondence between states and symbols

Symbol may be emitted by more than one state

Similarly, a state can emit more than one symbol



		0.7			
aij :	=	0.25	0.5	0.25	
$e_i(x) = \frac{E_i}{\sum_{i=1}^{n}}$	(<i>x</i>) 0	0.3	0.7	
$\sum_{x} I$	$E_i($	(x')		_	

0

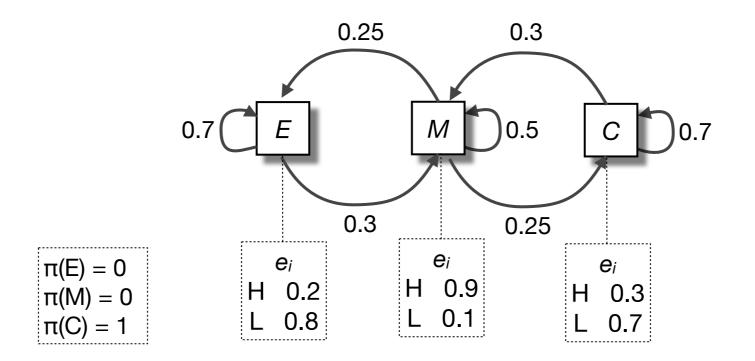
	Е	М	С
π_i	0	0	1
ei(H)	0.2	0.9	0.3
e _i (L)	0.8	0.1	0.7

a_{aj}

 $e_i(x) = \frac{E_i(x)}{\sum_{x} E_i(x')}$

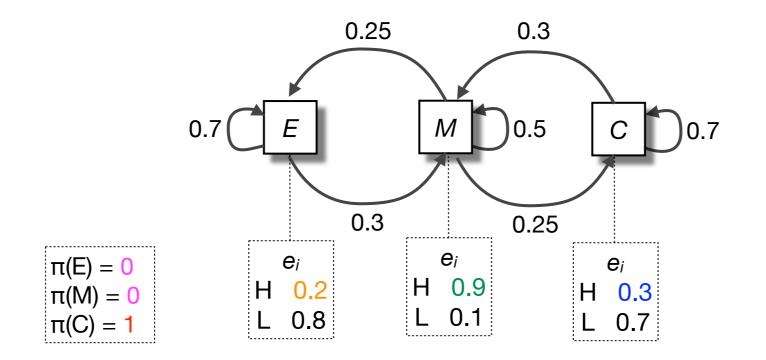
	Æ	NKI	Ć
T hi i	Ø	Ø	ካ
€((H))	Ø <u>2</u>	Ø <u></u> 9	Ø <u>.</u> 3
@([4])	Ø <u>8</u>	ወ.ዝ	Ø.7

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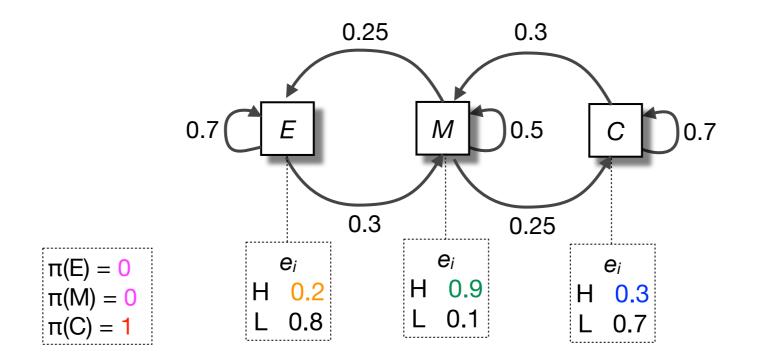
Query Sequence

States	Н	Н	L	L	Н
Е					
М					
С					
START					

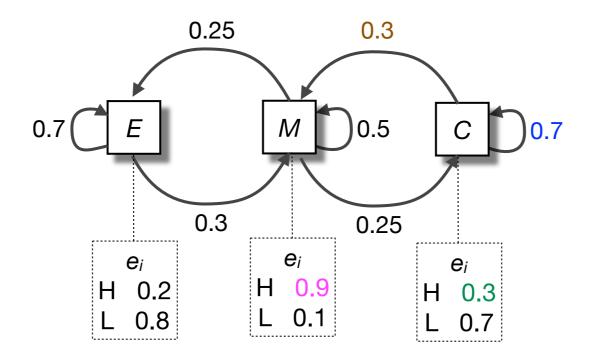


Query Sequence

States	Н	Н	L	L	Н
E	0x0.2 =0				
М	0x0.9 =0				
С	x0.3 =0.3				
START					

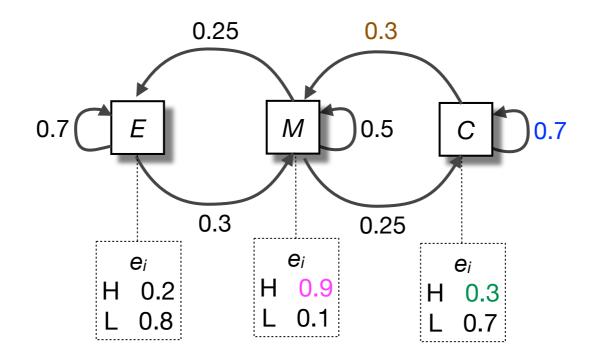


States	н	Н	L	L	н
E	0x0.2 =0				
М	0x0.9 =0				
С	x0.3 =0.3				
START					



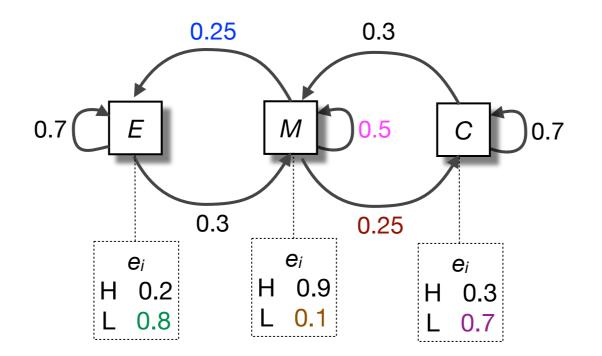
Query Sequence

States	Н	H	L	L	Н
E	0x0.2 =0	-			
М	0×0.9 =0	0.3x0.9x0.3 =0.081			
С	I x0.3 =0.3	0.7x0.3x <mark>0.3</mark> =0.063			
START					

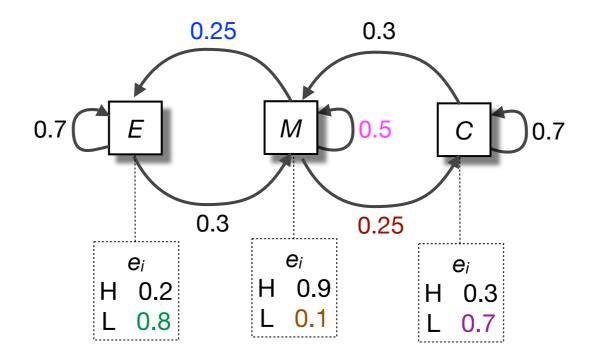


Query Sequence

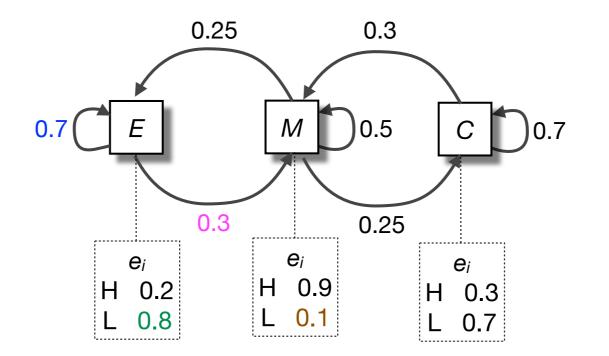
States	н	H	L	L	Н
E	0×0.2 =0	-			
М	0×0.9 =0	0.3x0.9x0.3 =0.081			
С	lx0.3 =0.3	0.7x0.3x0.3 =0.063			
START					



States	н	Н	L	L	н
E	0×0.2 =0	-	0.25x0.8x0.081 =0.016		
М	0×0.9 =0	0.3x0.9x0.3 =0.081	0.5x0.1x0.081 =0.04		
С	l×0.3 =0.3	0.7x0.3.0.3 =0.063	0.25x0.7x0.081 =0.014		
START					

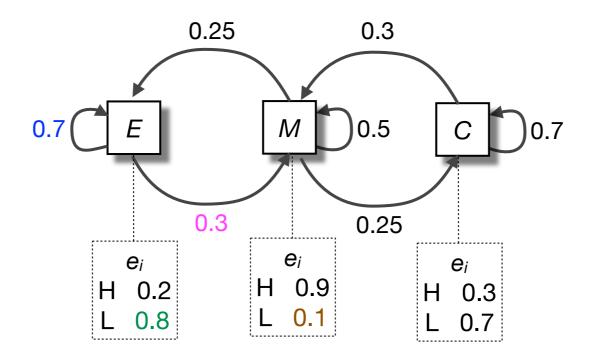


States	H	H	L	L	H
E	0x0.2 =0	-	0.25x0.8x0.081 =0.016		
М	0×0.9 =0	0.3×0.9×0.3 =0.081	0.5x0.1x0.081 =0.04		
С	l x0.3 =0.3	0.7x0.3.0.3 =0.063	0.25x0.7x0.081 =0.014		
START					



Query Sequence

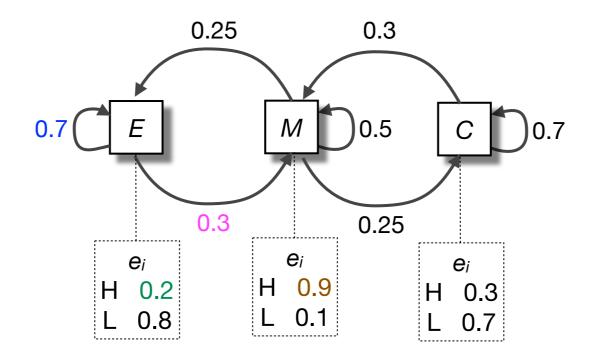
States	Н	H	L	L	Н
Е	0×0.2 =0	-	0.25×0.8×0.081	0.7x0.8x0.016 =0.009	
М	0×0.9 =0	0.3x0.9x0.3 =0.081	0.5×0.1×0.081 =0.04	0.3x0.1x0.016 =0.0005	
С	lx0.3 =0.3	0.7x0.3.0.3 =0.063	0.25×0.7×0.081 =0.014	-	
START					



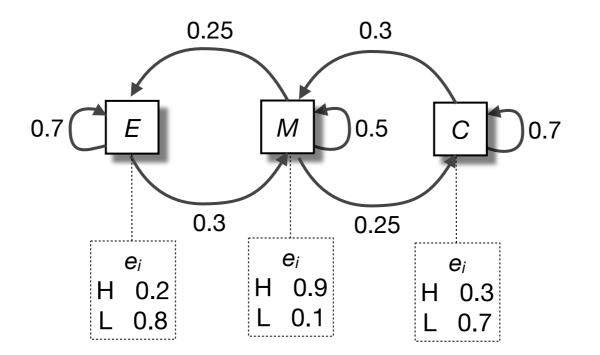
Query Sequence

_		TT	–	-	
States	H	H	L	L	H
E	0×0.2 =0	-	0.25×0.8×0.081	0.7x0.8x0.016 =0.009	
M	0×0.9 =0	0.3×0.9×0.3 =0.081	0.5x0.1x0.081 =0.04	0.3x0.1x0.016 =0.0005	
С	l x0.3 =0.3	0.7×0.3.0.3 =0.063	0.25×0.7×0.081 =0.014	-	
CTADT					

START



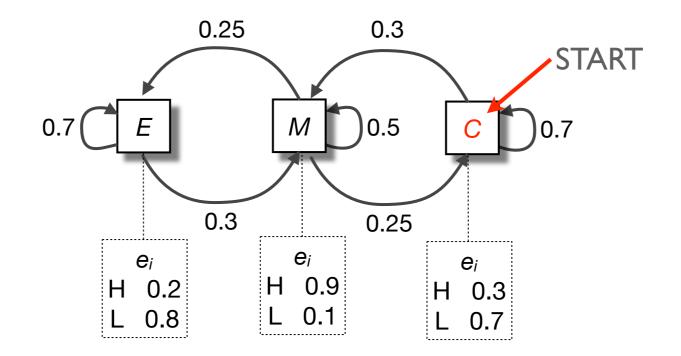
States	н	H	L	L	Н
E	0×0.2 =0	-	0.25×0.8×0.081 =0.016	0.7×0.8×0.016 → =0.009	0.7x0.2x0.009 =0.001
М	0×0.9 =0	0.3×0.9×0.3 =0.081	0.5×0.1×0.081 =0.04	0.3×0.1×0.016 =0.0005	0.3x0.9x0.009 =0.002
С	l x0.3 =0.3	0.7x0.3.0.3 =0.063	0.25x0.7x0.081 =0.014	-	-
START					



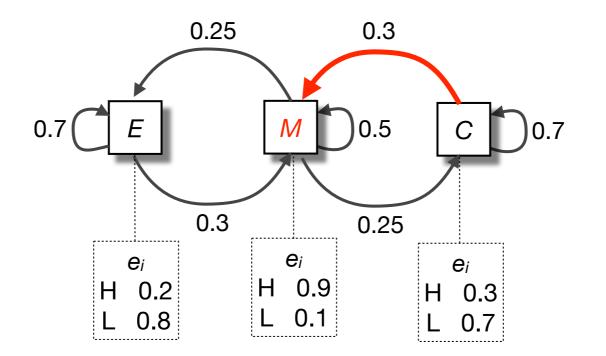
Query Sequence

States	Н	H	L	L	Н
E	0x0.2 =0	-	0.25×0.8×0.081 =0.016	0.7x0.8x0.016	0.7×0.2×0.009 =0.001
М	0×0.9 =0	0.3×0.9×0.3 =0.081	0.5×0.1×0.081 =0.04	0.3×0.1×0.016 =0.0005	0.3×0.9×0.009 =0.002
С	l×0.3 =0.3	0.7x0.3.0.3 =0.063	0.25x0.7x0.081 =0.014	-	-
START					

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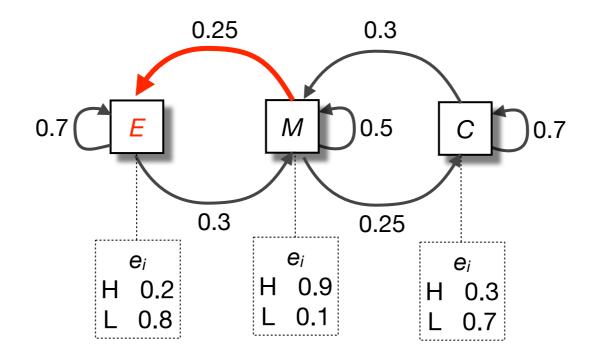


States	Н	H	L	L	Н
E	0×0.2 =0	-	0.25×0.8×0.081	0.7×0.8×0.016	0.7×0.2×0.009 =0.001
М	0×0.9 =0	0.3x0.9x0.3 =0.081	0.5x0.1x0.081 =0.04	0.3×0.1×0.016 =0.0005	0.3×0.9×0.009 =0.002
С	l×0.3 =0.3	0.7x0.3.0.3 =0.063	0.25x0.7x0.081 =0.014	-	-
START	С				



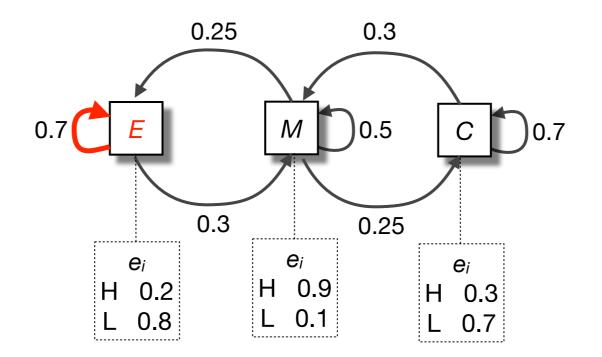
Query Sequence

States	Н	H	L	L	Н
E	0×0.2 =0	-	0.25×0.8×0.081 =0.016	0.7×0.8×0.016	0.7×0.2×0.009 =0.001
М	0×0.9 =0	0.3×0.9×0.3 =0.081	0.5×0.1×0.081 =0.04	0.3×0.1×0.016 =0.0005	0.3×0.9×0.009 =0.002
С	l×0.3 =0.3	0.7x0.3.0.3 =0.063	0.25×0.7×0.081 =0.014	-	-
START	С	М			

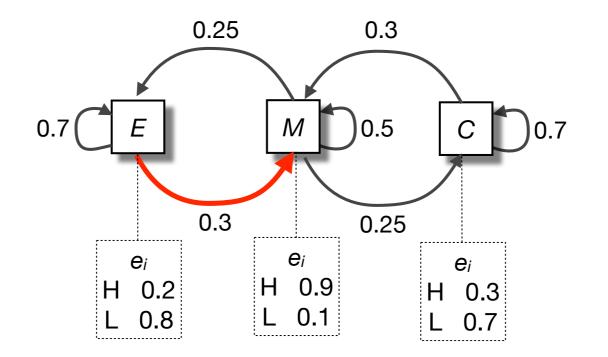


Query Sequence

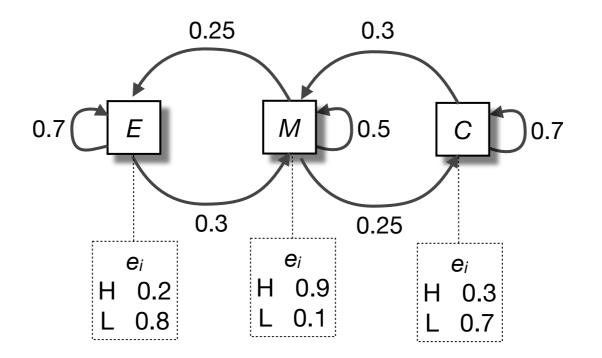
States	Н	H	L	L	Н
E	0×0.2 =0	-	0.25×0.8×0.081 =0.016	0.7×0.8×0.016	0.7×0.2×0.009 =0.001
М	0×0.9 =0	0.3×0.9×0.3 =0.081	0.5×0.1×0.081 =0.04	0.3×0.1×0.016 =0.0005	0.3×0.9×0.009 =0.002
С	l x0.3 =0.3	0.7x0.3.0.3 =0.063	0.25×0.7×0.081 =0.014	-	-
START	С	М	E		



States	Н	Н	L	L	Н
E	0×0.2 =0	-	0.25×0.8×0.081 =0.016	0.7×0.8×0.016 =0.009	0.7×0.2×0.009 =0.001
М	0×0.9 =0	0.3×0.9×0.3 =0.081	0.5×0.1×0.081 =0.04	0.3×0.1×0.016 =0.0005	0.3×0.9×0.009 =0.002
С	l×0.3 =0.3	0.7x0.3.0.3 =0.063	0.25×0.7×0.081 =0.014	-	-
START	С	М	E	E	



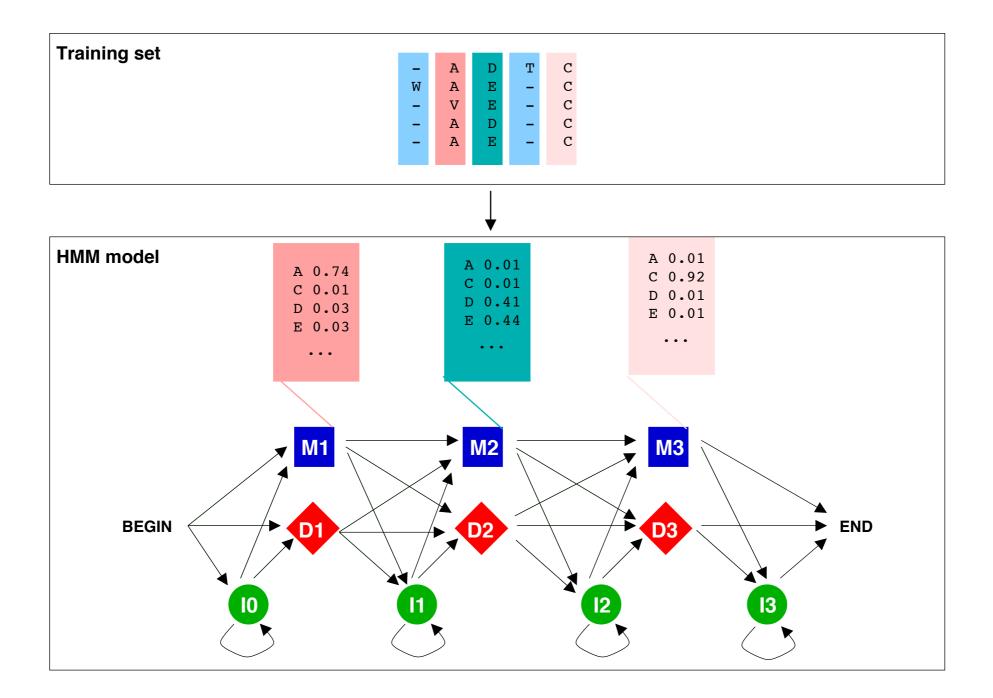
States	Н	Н	L	L	H
E	0×0.2 =0	-	0.25×0.8×0.081 =0.016	0.7×0.8×0.016	0.7x0.2x0.009 =0.001
М	0×0.9 =0	0.3×0.9×0.3 =0.081	0.5×0.1×0.081 =0.04	0.3×0.1×0.016 =0.0005	0.3×0.9×0.009 =0.002
С	l×0.3 =0.3	0.7x0.3.0.3 =0.063	0.25×0.7×0.081 =0.014	-	-
START	С	М	Е	Е	М



Query Sequence

States	H	Н	L	L	H
E	0x0.2 =0	-	0.25×0.8×0.081 =0.016	0.7x0.8x0.016 =0.009	0.7×0.2×0.009 =0.001
М	0×0.9 =0	0.3×0.9×0.3 =0.081	0.5×0.1×0.081 =0.04	0.3×0.1×0.016 =0.0005	0.3×0.9×0.009 =0.002
С	l×0.3 =0.3	0.7x0.3.0.3 =0.063	0.25×0.7×0.081 =0.014	-	-
START	С	M Most F	E Probable State S	E Sequence	Μ

Viterbi Algorithm



Hidden Markov Model

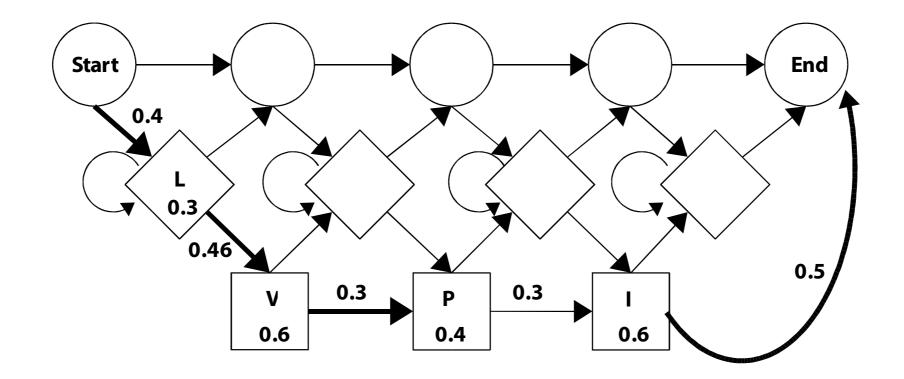


Figure 6: A possible hidden Markov model of protein LVPI. The numbers in the box indicates the emission probabilities and numbers next to arrows indicate transition probabilities. The probability of the protein LVPI is show in bold.

HMMER3

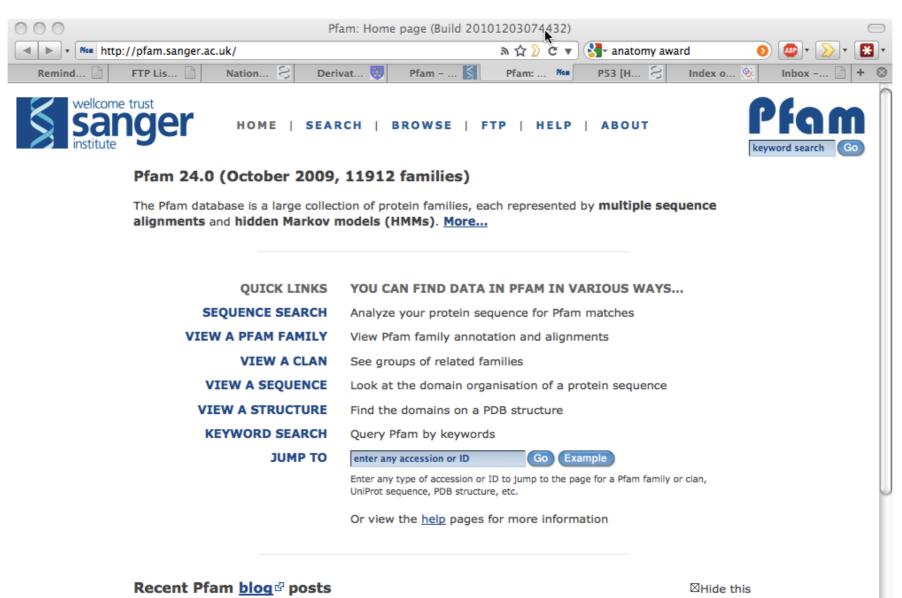
http://hmmer.janelia.org cd ~/Desktop/h<tab> cd binaries sudo cp * /usr/bin/

Creating a HMM model of p53 Align: muscle -stable -in infile -out outfile Create HMM: hmmbuild --informat afa p53.hmm outfile Search human genome: hmmsearch -o hits.txt p53.hmm human.faa

HMMER result

hmmsearch :: search profile(s) against a sequence database # HMMER 3.0 (March 2010); http://hmmer.org/ # Copyright (C) 2010 Howard Hughes Medical Institute. # Freely distributed under the GNU General Public License (GPLv3). # query HMM file: PF00870.hmm # target sequence database: PF00870_full_length_sequences-1.fasta PF00870 [M=612] Query: Scores for complete sequences (score includes all domains): --- full sequence --- --- best 1 domain --- -#dom-E-value score bias E-value score bias exp N Sequence Description ----- ---- ----- ----- ----- ----------1.0 1 P63_MOUSE 6e-226 746.2 22.8 7.3e-226 745.9 15.8 (088898)1.0 1 P63_RAT 7.7e-226 745.8 21.8 9.7e-226 745.5 15.1 (Q9JJP6) 1.7e-225 744.7 4.7 3.5e-225 743.6 3.2 1.5 1 P73 HUMAN (015350)1.6e-224 741.5 23.2 2e-224 741.2 16.1 1.0 1 P63_HUMAN (09H3D4) 2e-223 737.9 20.5 2.2e-223 737.7 14.2 1.0 1 Q3UVI3 MOUSE (Q3UVI3) 1.5e-222 735.0 3.4 4.3e-222 733.4 2.3 1.6 1 P73 CERAE (09XSK8) 2.1e-222 734.5 20.2 2.3e-222 734.3 14.0 1.0 1 Q5CZX0 MOUSE (Q5CZX0) 2.1e-221 731.1 34.0 2.4e-221 731.0 23.6 1.0 1 C4Q601 SCHMA (C4Q601)

PFAM readymade HMM library



Job opportunities and staff changes at Xfam 다 (posted 1 September 2010)

We have been very sad to see a few people leave the group recently. Rob Finn has been the dedicated and hard working project leader of Pfam for many years. In fact as a summer student he is credited with preparing most of the families for Pfam 2.0 [1]! We're expecting to see great things [...]

Naming by numbers A (posted 21 July 2010)

A user recently asked us why two highly similar sequences that contain a PAS domain are in different Pfam families within the PAS clan. The PAS domain clan (CL0183) currently contains seven different families: PAS, PAS_2, PAS_3, etc up to PAS_6, as well as the MEKHLA family. We thought we would take the opportunity to [...]

Z2B